

Warfare 2026 – Bataille Empire 14th/15th November

15 mm Napoleonic's: - Individual event based on Coalition v Republican/Empire battles.

This 15mm event will run with 4 games over the weekend (2 games on Saturday and 2 games on Sunday, players only able to make one day will be accommodated if possible) with.

- Games being fought on an individual basis with battles between Coalition armies and French Republican/Empire armies.
- Any army from 1809 and earlier, I would be particularly interested in seeing how very early armies play.
- If possible, players should bring two armies one Coalition and one Empire, if players only have one army that won't be an issue and suitable match ups can be sorted.
- Basing of figures should be between 6 and 8cm for units in line or 3 to 4 cm when in column (standard sized units)
- All army lists should comply with the requirements in the BE Version 2 rulebook.
- Army lists should be 200 pts maximum.
- Standard sized tables of 120mm * 80mm
- Battles will take place on tables with preset terrain, no player will be expected to play on the same table twice, tables will be reset Saturday night or at other times if necessary.
- Some Players will be asked to bring terrain suitable to set one table up.
- The initial game will be organised on player ranking and not from the same club, the subsequent games based on the players score in the competition, no player will play the same player twice. Players from abroad will not be paired with players from the same country.
- Players firstly dice for the army they will use, one of them throws a dice and on a 1,2 or 3 uses the Empire army otherwise uses their Coalition army. In the final game players can choose to use an army if they haven't already used it in the competition.
- After all the players have determined who is the attacker and which side they want a single dice will be rolled by the umpire to determine the scenario, each scenario will only be played once.
- Players use their own dice during the game
- In the case of odd numbers, I will drop out and simply umpire and enjoy the show.

Timetable

The timetable for 15mm is as follows:

- Saturday: 09:30-13:00, 14:00-17:30
- Sunday: 09:00-12:30, 13:00-16:30
- Games will be finish after a full turn as been completed. Twenty minutes before the end of the game players last bound will be called to enable them to finish the game without exceeding the time limit significantly. Games will last a maximum of 7 bounds.
- Scoring will be done on the usual French system.

Umpire: Adrian Steer, plus the usual cabal of experts who'll be playing anyway

List Checker: Adrian Steer

List submission deadline November 1st