Emperor of the Battlefield

Napoleonic Wargame Rules for the Revolutionary and Empire Years



15mm 550pt in Classic scale – 2 games per daySaturday - 09:30-12:45, 14:00-17:15Sunday- 09:00-12:15, 13:30-16:45Umpire and list checker: Ian Godwin – ian@emperorofthebattlefield.comI'm happy to answer any questions you may have about *Emperor of the Battlefield*.List Deadline – 5th November 2024 - Please use the Excel file if possible.The EotB ORBAT spreadsheet is freely available from the website.Emperor of the Battlefield Home pageDownloads - Emperor of the Battlefield

Emperor of the Battlefield gives you good reason to use historic tactics in your games *because* they work. Napoleonic warfare means combined arms to me. I need to see those columns moving up, the lines giving fire, and the reactions to determined cavalry. In this game you pick your target priorities, not me. *They are your guns, sir, not mine.*

EotB Warfare 2025 Information

Emperor of the Battlefieldhas the Control Test and the Morale Test at its heart.The Control Test deals with the passage of orders within the unit and measures its ability to
charge, react and change formation. The Morale Test is for any firing or close combat aimed
at your unit.So, you roll to control and the enemy rolls to react.

Emperor of the Battlefield uses an alternate bound sequence with reaction point options and choices. This makes it suitable for single or multiplayer games where each player can control a full Corps if they wish. In general, all troops move as you command.

French infantry in Skirmishers & Supports, Columns of Attack, Line and Columns of March.



Please email <u>ian@emperorofthebattlefield.com</u> with any questions about the Competition Army Rules below.

Huzzah,

lan.

Warfare2024 Emperor of the Battlefield Competition Army Rules

1. Your list has a maximum of 650pts chosen within the percentages recommended in Emperor of the Battlefield rules on page 64.

2. The CinC and at least four other generals must have Random Staff. This is to encourage more variety in armies and choices.

3. Terrain will be preset. The scouting victor may choose to attack or defend OR he may choose which long edge of the Battlefield is his. The scouting runner up has the remaining choice.

4. The CinC may reroll a 1 once for his staff. If this is another 1 then they really do deserve their incompetent rating!

5. Reinforcements may add a "Warfare Competition +1" to their rolls to arrive. Note that a roll of 1 will be a fail regardless of any DRMs applicable.

6. A broken Army or Corps will not score any VPs for objectives.

Please email <u>ian@emperorofthebattlefield.com</u> with any questions.

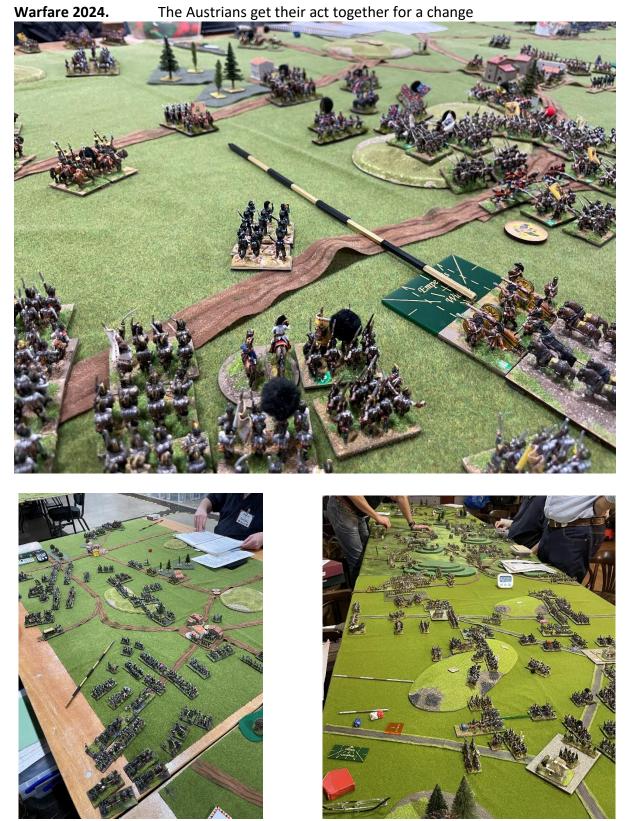
Huzzah,

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French infantry in Skirmishers & Supports, Columns of Attack, Line and Columns of March.



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The Polish attackers arrive.

A multi-player club game.

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