



Wargames Association
of Reading



Bolt Action English Open 2025 15th and 16th November TO: Tabletop Tommies

Generic Reinforced Introduction

The Bolt Action English Open is a 5 game tournament focused on thematic armies, giving players an opportunity to try out forces they wouldn't usually get a chance to use at organised events. We would like to see as much variety as possible in nations represented and look forward to seeing a range of armies on the tabletop!.

Awards

There will be a number of awards including:

- Best themed (quality of painting will be a factor)
- Most Sporting
- Overall 1st, 2nd, 3rd

Venue

The English Open is part of the Wargames Association of Reading (WAR) annual wargames show Warfare, at Farnborough International Exhibition & Conference Centre. For further information about the show including travel see [Warfare 2025](#).

Schedule

Day one

9:00 - 9:30 Registration & Welcome
9:30 - 11:45 Game one
11:45 - 12:30 Lunch
12:30 - 14:45 Game two
14:45 - 15:15 Interval
15:15 - 17:30 Game three

Day two

9:00 - 9:30 Registration & Welcome
9:30 - 11:45 Game four
11:45 - 12:30 Lunch
12:30 - 14:45 Game five
15:15 Awards and Commiserations

What to bring

Please bring to the event:

- A fully painted army
- Gaming paraphernalia required to play (tape measure, dice, etc...)
- 2 paper copies of your army list
- A physical copy of any army rules you are using and the latest FAQ

Army Selection

The English Open is intended to showcase the best of Bolt Action as an historically plausible wargaming system and therefore your army should be representative of a specific nation, at a specific time, on a specific front and you must consider this when constructing your list.

You may find it useful to refer to campaign books and theatre selectors from v2 to help when deciding on your list composition, but must only use units that exist in v3. If you are bringing an American, British or German list you must use the relevant Armies of book and may not use units or rules for your chosen nation from the main rule book. Where relevant to your chosen force, you may use relevant units from the Compendium, but named characters are not allowed. **Please note that the Armies of Soviet Union will not be in use at this event, due to its publication date.**

Date of publication: April 2025

The event will be played under v3 published rules & FAQ/Errata at the date of list submission (1st November 2025) with the following amendment and restrictions:

- 1066 points
- **Returning players should use a different nation from last year.**
Any player who wishes to use the same nation they used at the English Open 2024 may do so, **but at a points limit of 1000pts.**
- A Platoon Commander (or Command Vehicle) must be taken at a veterancy equal to or above the veterancy of the majority of the units in his platoon. If this is a tie, the Platoon Commander must be taken at the higher veterancy or above. *For example, if a platoon contains 2 inexperienced units and 2 regular units, the Platoon Commander must be taken as either regular or veteran.*
- If taken, a Company Commander must be at a veterancy equal to or above the veterancy of the majority of the Platoon Commanders in the company. If this is a tie, the Company Commander must be taken at the higher veterancy or above. *For example, if a company contains 1 inexperienced Platoon Commander and 1 regular Platoon Commander, the Company Commander must be taken as either regular or veteran.*

The TO reserves the right to refuse any lists and ask players to resubmit, in cases of inappropriate lists, or a rules oversight that would cause serious imbalance, resulting in an army not in keeping with the spirit of the event.

Submission:

- List submission deadline is Midnight Saturday 1st November 2025, please email your list to tabletoptommies@gmail.com
- Lists can be submitted in any legible format
- When submitting your list, please indicate the time period and front you are basing your list on and, if relevant, a particular engagement - **lists without this will be returned for resubmission**
- Any queries can be sent to tabletoptommies@gmail.com
- Lists will be checked and confirmed after the final list is submitted, so if you submit your list but do not hear from us before 1st November, there is no need for alarm!

Scoring

Each table will have a pre-placed secondary objective before the first game. This secondary objective is not worth any Victory Points for

determining the winner of the mission, but whoever holds the secondary objective at the end of the game gains **1 Tournament Point**.

To hold the secondary objective there must be a model from one of your infantry or artillery units touching the objective, and there must be no enemy units touching the objective.

Results scoring:

- | | |
|-----------------|------------------------------|
| • Major Victory | = 9 Tournament Points |
| • Minor Victory | = 8 Tournament Points |
| • Draw | = 4 Tournament Points |
| • Minor Defeat | = 2 Tournament Points |
| • Major Defeat | = 1 Tournament Points |

Each game therefore has a maximum score of **10 Tournament Points**.

A fully painted army scores **5 Tournament Points**, and **5 Tournament Points** will be awarded for army lists submitted before the deadline: **1 Tournament Point** will be deducted for each day after the deadline the list is submitted. These points will be awarded at the conclusion of the 5 games and will not be used to determine rankings for the sake of matching opponents in rounds 2-5.

The maximum score across the tournament is **60 Tournament Points**.. Should players tie on **Tournament Points**, rankings will be decided in order of dice taken, dice lost and, in the unlikely situation players are still tied, strength of schedule.

Missions

Five missions will be selected from the Tabletop Tommies Tournament Mission Pack. The missions will be available to all players in a printed format when they are played.

'Last Turn' will be called 5 minutes before the end of a game: players should finish the turn they are on and not start a new turn.

When 'Time' is called, no further order dice will be pulled from the bag: players should complete any rolls/resolve any actions for the current order dice and end the game.

Date of publication: April 2025