



Field of Glory Ancient and Medieval is a rule set for creating ancient and medieval tabletop battles.

This is a two-day event with 2 games per day, using the most recent version of the rules - exact timetable to follow but much as last year.

This will be an open competition, any army from any of the three online army books. Tables will be 6 foot by 4 foot or thereabouts.

Points. This is a handicap competition, to level the playing field for less experienced players. Players will be allowed 750, 800 or 850 points depending upon level of experience. We will allocate players to handicap bands following the Britcon competition in August and according to the FoG rankings.

All other aspects will remain the same: the usual scoring system, random first round draw where anyone can play anyone except club mates, Swiss chess thereafter (no clubmate matches on day 2 though)

Umpire: Graham Briggs

Lists by 1st November 2024 to graham.briggs346@btinternet.com