# W.A.R of the Ring 2022

The South of England's largest Middle Earth Strategy Battle Game Tournament returns for it's 6<sup>th</sup> year!





# 12<sup>th</sup> and 13<sup>th</sup> November 2022

#### Introduction

Welcome to the rules pack for the W.A.R of the Ring 2022! The W.A.R of the Ring is a Middle Earth Strategy Battle Game (SBG) singles tournament held annually at the Warfare wargames convention.

The event is a Great British Hobbit League (GBHL) 100 event. For more information on the GBHL visit: <u>https://www.facebook.com/groups/472128942815892/</u>

#### Weekend Schedule

Day 1 10am – 11:30am GAME 1 11:30am – 1pm ENJOY THE SHOW! 1pm – 2:30pm GAME 2 2:30pm – 3pm BREAK 3pm – 4:30pm GAME 3 5:30pm EVENING SOCIAL

Day 2 10am – 11:30am GAME 4 11:30am – 12:30pm BEST PAINTED ARMY DISPLAY & VOTE 12:30pm – 2pm GAME 5 2pm – 2:30pm BREAK 2:30pm – 4pm GAME 6 4pm – 4:30pm BREAK 4:30pm AWARDS CEREMONY

# Venue, Transport and Accommodation

\*NEW VENUE\* The event is moving to the Farnborough International Exhibition & Conference Centre for 2022! \*NEW VENUE\*

The Farnborough International Exhibition & Conference Centre has free parking for up to 3,500 vehicles. Google Maps will give you the best directions to get there from your location – if in doubt please ask for help with directions.

Via public transport the Farnborough International Exhibition & Conference Centre is a 25 minute walk from North Camp Train Station and a 40 minute walk from Farnborough (Main) Train Station – there is a local bus service running from Farnborough (Main) Train Station. Again, please check Google Maps for more accurate journey planning.

The event has not been held at the Farnborough International Exhibition & Conference Centre before so we are unable to provide personal recommendations but there is plenty of Hotels and B&Bs in the area – Google is your best bet to find affordable and local accommodation. The Facebook Event Page (LINK HERE) is a great place to ask and find out where others are staying!

# **Army Selection**

The W.A.R of the Ring is a singles tournament with a Good vs Evil format. Therefore, players need to bring TWO armies, a Good army AND an Evil Army.

- Armies must be no more than 500 points.

Armies may be a single faction, a legendary legion or you can use historical and convenient allies. Impossible allies are banned from this event.
Armies must have a minimum of 3 models.

Players MUST submit their army lists by Friday 4<sup>th</sup> November 2022 to <u>MESBGWarfare@gmail.com</u>

Failure to do so may result in a deduction of 1 Major Win from that players Tournament Points. Conversions and proxies are welcome but must be agreed in advance with a TO beforehand.

Your TOs are:

- David Clubley
- Ben Clewer

### **Games & Scoring**

The pairings for the 1<sup>st</sup> Game will be randomly decided. Each round thereafter 1<sup>st</sup> place will play 2<sup>nd</sup> place (and so on) in a Swiss format. Players can only play the same person if it is the final round. If you are drawn with a player you have already played in rounds 2-5, please contact a TO.

The scenarios being played will be randomly decided at the start of each round from the Pool System found in the Matched Play Guide.

The database in use at the event will decide which Faction (Good or Evil) you will use in Rounds 1, 3 and 5. In Rounds 2, 4 and 6 you will use the opposite Faction.

Games will be played on a 4' x 4' board and will last for 90 minutes. Once time is called players finish the turn they are on.

Players will earn: 6 Tournament Points (TPs) for a Major Win 5 TPs for a Minor Win 2 TPs for a Draw 1 TPs for a Minor Loss 0 TPs for a Major Loss

At the end of the game players should add up the Victory Points (VPs) they have (as per the scenario conditions). If your score is 7 VPs more than your opponent, you earn a Major Victory and your opponent a Major Loss.

If you score more VPs than your opponent (but the difference is less than 7) you earn a Minor Victory and your opponent a Minor Loss.

If you score the same amount of VPs as your opponent both players earn a Draw.

Players will then need to fill in their results sheet (provided to you on the day) and then give their results sheet into a TO.

Players will be ranked on their TPs scored. Should players be tied then the deciders will be as follows, VPs scored, VP difference, Strength of Schedule.

# Awards

The following awards are available to be won over the weekend. Prizes will be revealed closer to the date...

1<sup>st</sup> Place – The Winner of the Tournament
2<sup>nd</sup> Place – The Runner Up of the Tournament
3<sup>rd</sup> Place – The Player who finished 3<sup>rd</sup> at the Tournament
Best Themed – The Player who has the Best Themed armies. Decided by the TOs who will take into account various factors and reveal their reasoning at the Awards Ceremony
Most Sporting – Voted for by the Players
Best Painted Good – Voted for by the Players
Best Painted Evil – Voted for by the Players
Best Newcomer – A prize to award players who have not been to The W.A.R of the Ring before
Wooden Spoon – A small token to lift up the player who finishes bottom
Spot Prizes – Stick tuned for more details of these closer to the event!
Craftsman of Middle Earth – The Player who has provided the Best Middle
Earth themed terrain (decided by the TOs). See below for more details on this

**Terrain Providers Raffle** – Everyone who provides terrain will be entered into a raffle to win some awesome prizes as a thanks for your support

# Terrain

The W.A.R of the Ring prides itself on providing ALL its boards as beautiful representations of the iconic locations in Middle Earth (Amon Hen, Osgiliath, Mordor, The Shire etc) ensuring an epic and unique gaming experience for the players.

Please bear this in mind beforehand when selecting your army and attending the tournament – you may have to battle across the narrow plankways of Laketown or fight through the thick forests of Mirkwood or skirmish round the swamps of the Dead Marshes. Some battlefields may be more dense or open than others as the theme of the board dictates. Some examples are provided below.

This amazing aspect of the tournament could not be done without your help – do you have some Middle Earth themed terrain? Are you willing to bring it along for use? Then please get in touch asap! As mentioned previously there is a Prize for the Best Board AND for every board that you provide you will be entered into a raffle to win some amazing Prizes (previous Prizes include KR Multicases, 3D Printed Terrain etc.).



# Tickets

Then you can buy tickets through the club website <u>LINK</u> (Be sure to give your name!) Tickets are £45. No refunds will be given after 31<sup>st</sup> October 2022. 80 spaces are available. Places can NOT be reserved sorry, it is a first come - first served system, as set out by the Warfare Committee.

If no places are left or if you have any questions please contact one of the TOs through the Facebook Event Page or contact via email if you do not have access to Facebook.

David Clubley / Ben Clewer - MESBGWarfare@gmail.com

More information and a list of attendees can be found via our Facebook event page (link on Page 3).

If no tickets are left and you are still interested please let us know as with enough interest we may be able to secure more space.

#### **Warfare Wargames Convention**

Unlike other Middle Earth SBG events this tournament is held alongside Warfare, the UK's largest 2 day wargaming show, hosted by The Wargames Association of Reading (hence The W.A.R of the Ring – get it?). Tournament attendees have FREE entry to the show included with their ticket! Warfare has the following attractions...

#### **Bring and Buy**

Warfare boasts one of the largest bring and buys you will ever see, with everything to be found there from wargames models of all types imaginable (including SBG!), terrain, board games and books.

Players are welcome to bring their own wargames wares to sell over the weekend. For more information on this visit

https://www.wargamesreading.co.uk/warfare-2022-bring-and-buy/

#### **Demonstration & Participation Games**

As much effort as possible has been made to allow plenty of time in the schedule for players to enjoy the show. One of the best ways to do this is to take part in one of the many amazing participation games around the show or watch one of the inspiring demonstration games going on. Over the years

these have included highlights such as Easy Company's attack on Foy during WW2, a Roman Chariot Racing Game and a what-if Siege of Edoras!

#### **Traders Hall**

The main hall is packed with traders selling all manner of wargames supplies of all different eras and games. It is a great time to pick up supplies and wargaming products!

#### Tournaments

As well as an SBG tournament there are plenty of other tournaments for you to check out: Warhammer 40K, Age of Sigmar, Bolt Action, Flames of War, SAGA...

#### Food

The venue has catering but you are not far from a range of shops in Farnborough which will be cheaper, and you have time at lunch each day to head there. You can also bring your own food and drink if you wish.

#### **Saturday Evening Meal Social**

As usual there will be a social on the Saturday evening). More information will be released via the Facebook page about this nearer the time or feel free to contact a TO.

Look forward to seeing you on the 12<sup>th</sup> and 13<sup>th</sup> November! 😊