

Warfare 2021 L'Art de la Guerre Themes 15mm & 25mm

15mm

The Feudal Ages : Any army from the Feudal section of the lists

25mm

Feudal and High Medieval : Any army from the Feudal and Late Middle Ages sections of the lists

Allies must be drawn from the same sets of lists.

Standard ADLGv4 rules plus any FAQ etc in place at the time of the event

200 points, 3 games Saturday + 2 games Sunday ,

Saturday : Three Games

Sunday : Two Games

Lists

The list-checkers will be

15mm Kevin Johnson	kevinj@btinternet.com
25mm Tim Porter	tim@madaxeman.com

List deadline : November 12th (there are a lot of entries!)

Provisional Timetable

Games will be 2 hours 20 mins plus a 1-10 min(s) variable addition determined by the period umpire.

Saturday 0945-1215, 1245-1515, 1545-1815

Sunday 0930-1200, 1300-1530

Prizegiving: As soon as we can work it out!

(The late start and finish on Saturday is to reduce congestion at the show entrance on Saturday morning, as the WAR show team are of course working with a brand new venue - and the possibility of some form of Covid checks -) this year. Hopefully we can return to slightly earlier start and finish times in future years.

Entries

Tickets can only be purchased through the Warfare website. The organisers reserve the right in their absolute discretion to transfer unsold seats if there is a waiting list for another ruleset.

E-mail enquiries in regard to ticketing: may be sent to Tim Child (tjp.child@gmail.com).

Admission to the tournament is at the sole discretion of the organisers and their decision on all matters is final. An application to enter denotes acceptance of these rules.

Please bring a playing mat (if you have one)